

Gauguin House of Pleasure Anselmo Tovar

Gauguin House of Pleasure is a project inspired in the artist Eugène Henri Paul Gauguin. Gauguin was a leading Post-Impressionist painter and sculptor. He was an important figure in the Symbolist art movement of the early 1900s.

In 1901, Gauguin moved to the more remote Marquesas Islands, in Atuona on Hiva Oa, French Polynesia, where he spent the last years of his life.

In the present the home of the artist was transformed in a cultural center as memory of the his 100th anniversary of his death (*Le Centre Culturel Paul Gauguin*).



The project begins in the house of Gaugin in the Marquesas Islands. I chose this space to transport the users in the time and space where Gauguin spent the last years of his life and what this place is now a cultural center.

During the tour the user will be able to explore the exterior and interior of the house. Inside of the house, the user will be able to interact with Gauguin paints and sculptures. In those paints the user will find small texts that describe the work and life of the artist Gauguin. These texts will begin with a description of the painting and then a short story of what Gauguin was living in that period.

The purpose of this project is to show people who was Gauguin the contributions he made to art. Through different interactions the user will be able to observe Gauguin work and learn about him. In the end the idea is to share a part of Gauguin's life by recreate a space where he lived and sharing what he made.

