# **People of Chicago**

**Dyamond Joy** Marcin Wieczorek

School of Arts, Architecure and Design University of Illinois at Chicago Chicago, Illinois

djoy4@uic.edu mwiecz5@uic.edu

#### Abstract

Inspired by the diverse group of people that reside in Chicago, we wanted to create an installation that would represent the many sides to the city. By tapping into personal stories, we aimed to paint Chicago in new interesting ways. Similar to a publication called, The People of New York, our project is interview-based animation that captures the individual spirits we have roaming around the city.

Our original proposal (animation attached) involved narrating four stories of Chicago by sketching over video or still photographed images with narrating audio in the background. Upon receiving feedback, we realized it would be hard to implement the audio portion of our project approved by the board. Another issue we faced was finding a way to make an efficient use of

Therefore, if we are chosen to continue our concept, we would work on making revisions to not only better fit the concept into the frame of the panels but make the audio a secondary factor in comparison to the animation. This way the animation is the main event and the audio stories are not a necessary accessory. Incorporating mood music instead could be a nice solution to set the tone for each story illustration. We still want to incorporate the use of real images to represent real people, but we want to ideate new ways to infuse photography into our animation solutions.

#### Materials + Methods

Our concept is very minimal in the use of materials. We mainly require a camera (or photographer) and time to collect interviews and capture their story. Although, after our semester at UIC comes to a close for the summer, we might need additional minimal technical help with graphics seeing as though, both of us proposing this project are Industrial Designers and not Graphic Design or Computer Science. Therefore, having access to helpful sources will be necessary.





## **People of Chicago**

### **Timeline Milestones** M1 (May) M2 (June) M3 (July) **Concept Revisions** Final Prototype **Initial Testing** Beta Version Software Development Audio Design Software Revisions **Graphics Revisions** Software Revisions **On-Site Testing Final Revisions**

### **Budget**

Final Opening

	Descriptions	Est. Cost (\$)
Materials	Sim Cards for the Cameras	60
Tools & Equipment	Cameras Already Provided	0
Labor	NA	0
Transport	Bus Passes for Traveling to Interviews	200
Site Preparations	NA	0
Installation Needs	Possibly Sound, Headphones	50
Maintenance	NA	0
Additonal Cost	Possibly Hiring a 3rd Photographer	100
Communication	NA	0
-	Total	\$410