



On this seminar, I had a chance to use new tools like Maya and Unity to express my idea of stereotype. I designed a game that people could start with the sentence "Kick it if you disagree with this sentence" and they will see the red sentences of some popular bias people have about different racial groups.

This project is about the offensive sentences of bias people experience in a virtual environment, like internet. And the motion "kick" offer a way for people to resist it.

## Resisting Stereotype Project

Video Link: <https://youtu.be/BF0933sYr7k>