DATA, DEVICES AND INTERACTION LABORATORY

BIGIDEAS WITH MICHAEL E. PAPKA

11/24/2020





WHAT IS A BIG IDEAS CLASS?

Lectures and discussions of current research and technical developments in computer science for beginning graduate research students. Topics will emphasize open problems and recent scientific advances. Content may vary to reflect research advances in areas such as data analytics, scientific computing, graphics and visualization.



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- Who has active research projects?
- What are NIU CS faculty interests?
- Where do I get more information?
- How do I get involved?

BIT ABOUT ME (EDUCATION)

- Northern Illinois University Physics (BS)
- University of Illinois @ Chicago Computer Science (MS)
- University of Chicago Computer Science (MS, PhD)
- Continuously learning in other areas
 - University of Chicago Business School (SLLP)
 - Harvard University Business School (GMP)
 - Stanford University Hasso Plattner Institute of Design (Design Thinking)

BIT ABOUT ME (CAREER)

- Fermi National Accelerator Laboratory (Undergraduate/Graduate)
- Argonne National Laboratory
- Northern Illinois University

BIT ABOUT ME (RESEARCH)

- Advanced Display Environments and Collaboration Technology
- High Performance Computing (Systems and Environments)
- Internet of Things (Computing Continuum) [Edge Computing]
- Information and Scientific Visualization
- Data Analysis
- Augmented/Virtual Reality

BIT ABOUT THE ddiLAB

- Joint with School of Art and Design and co-directed with Professor Joseph Insley (Time Arts)
- Focused on visualization and data analysis coupled to high-performance computing in the support of science, with side efforts involving the Internet of Things (edge computing) and interdisciplinary activities connected to computing
- Students
- 1 PhD (Information Visualization)
- 2 MS (HPC log analysis, machine learning/edge computing)
- 8 Undergraduates (IoT, VR, and HPC)

BIT ABOUT ME (RESEARCH)

- Advanced Display Environments and Collaboration Technology
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SUPERCOMPUTERS



BIG IDEAS

SUPERCOMPUTERS



800megaFLOPS to ~2exaFLOPS

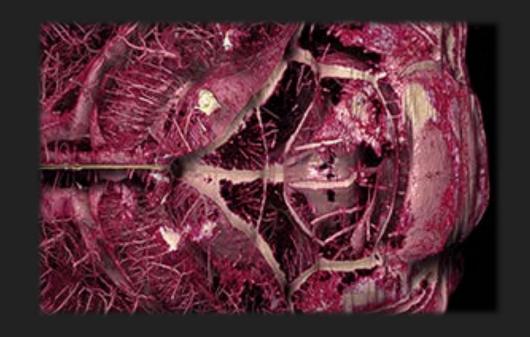
800,000,000 to ~2,000,000,000,000 FLOPS

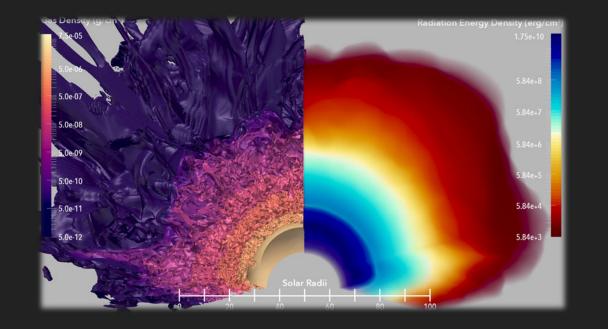
2,500,000,000x

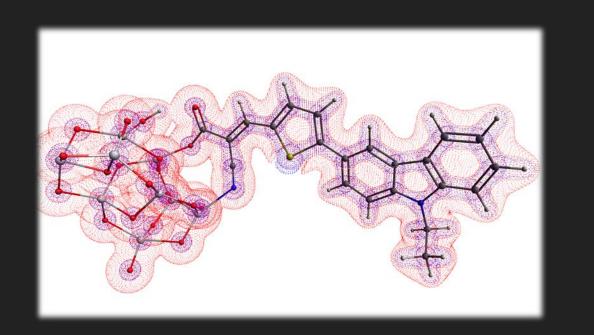
BIG IDEAS

SO WHAT DOES ALL THAT COMPUTE POWER ENABLE?

- Large-Scale Computing on the Connectomes of the Brain
- Global Radiation MHD Simulations of Massive Star Envelopes
- Molecular Design of Dye-Sensitized Solar Cells
- Real-time Computing in support of DIII-D National Fusion Facility





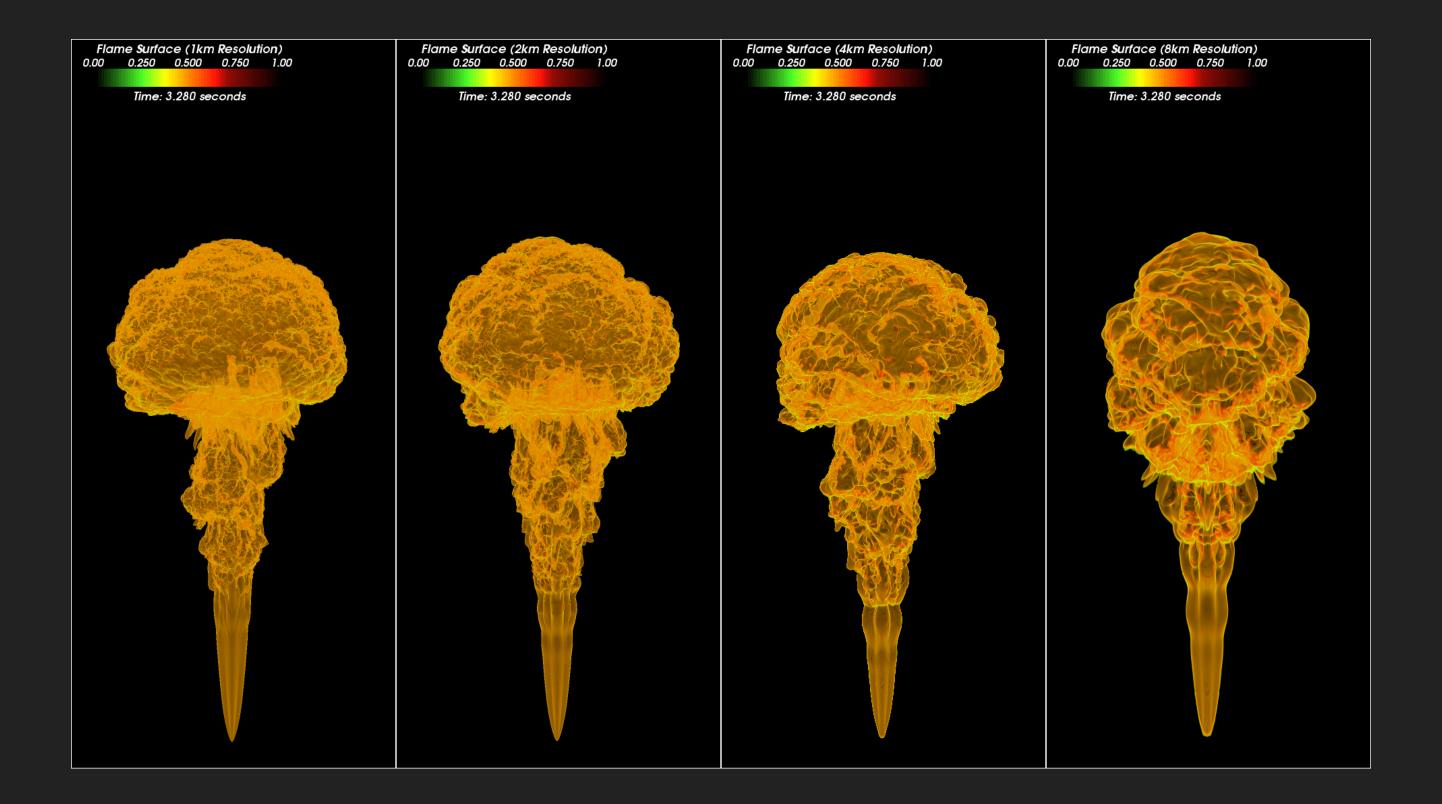




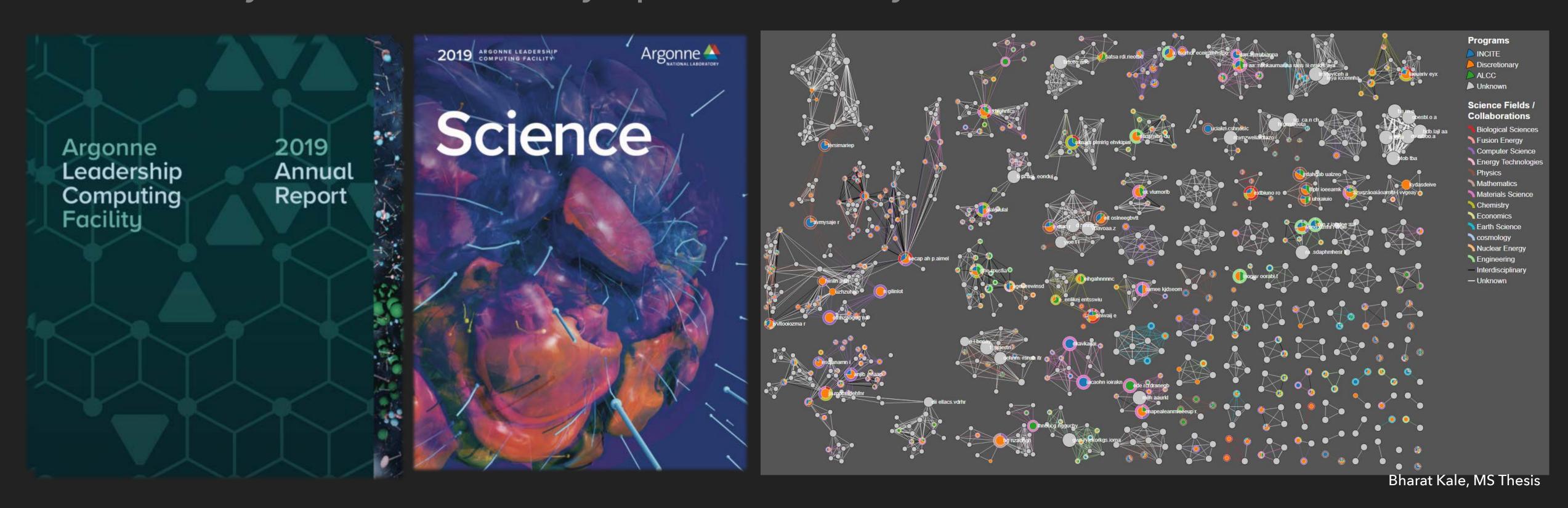
BIG IDEAS

HIGH PERFORMANCE COMPUTING RESEARCH OPPORTUNITIES

How do you translate theory into simulation?

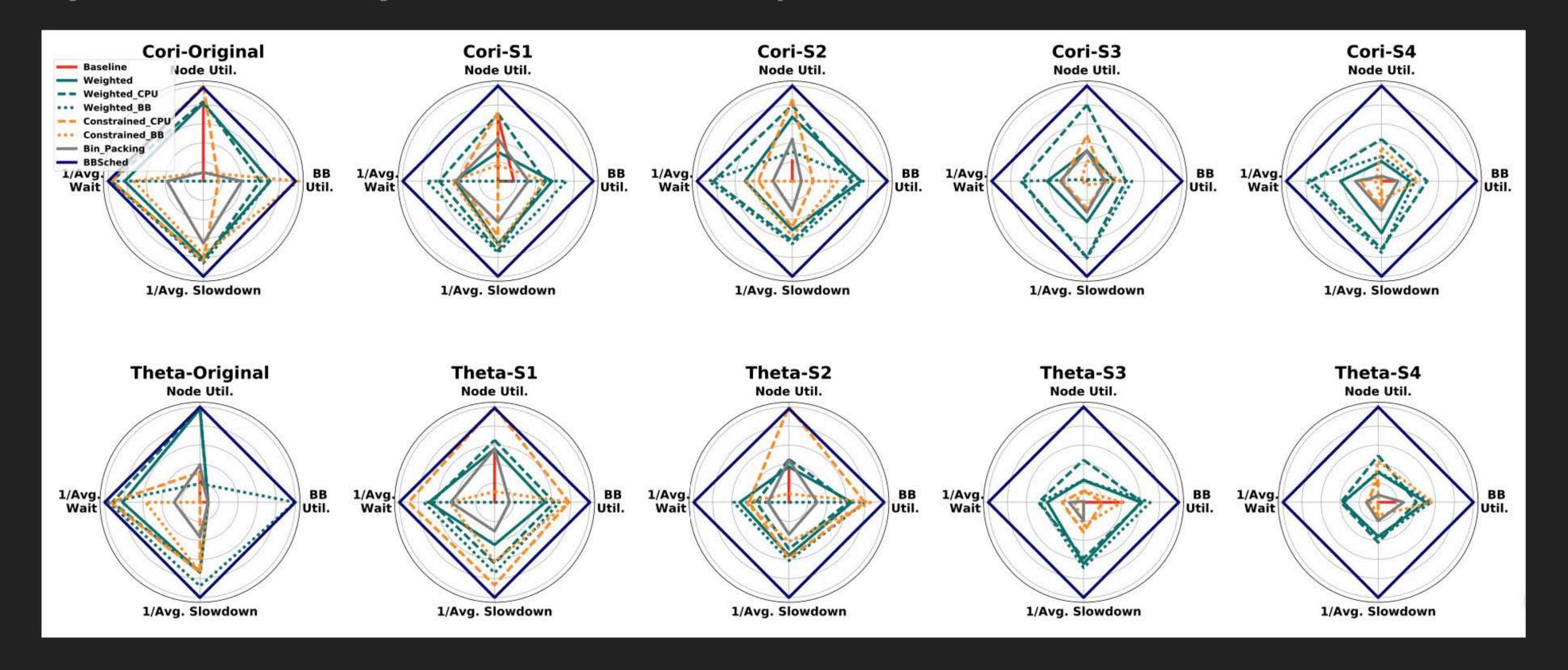


How do you more efficiently operate a facility?

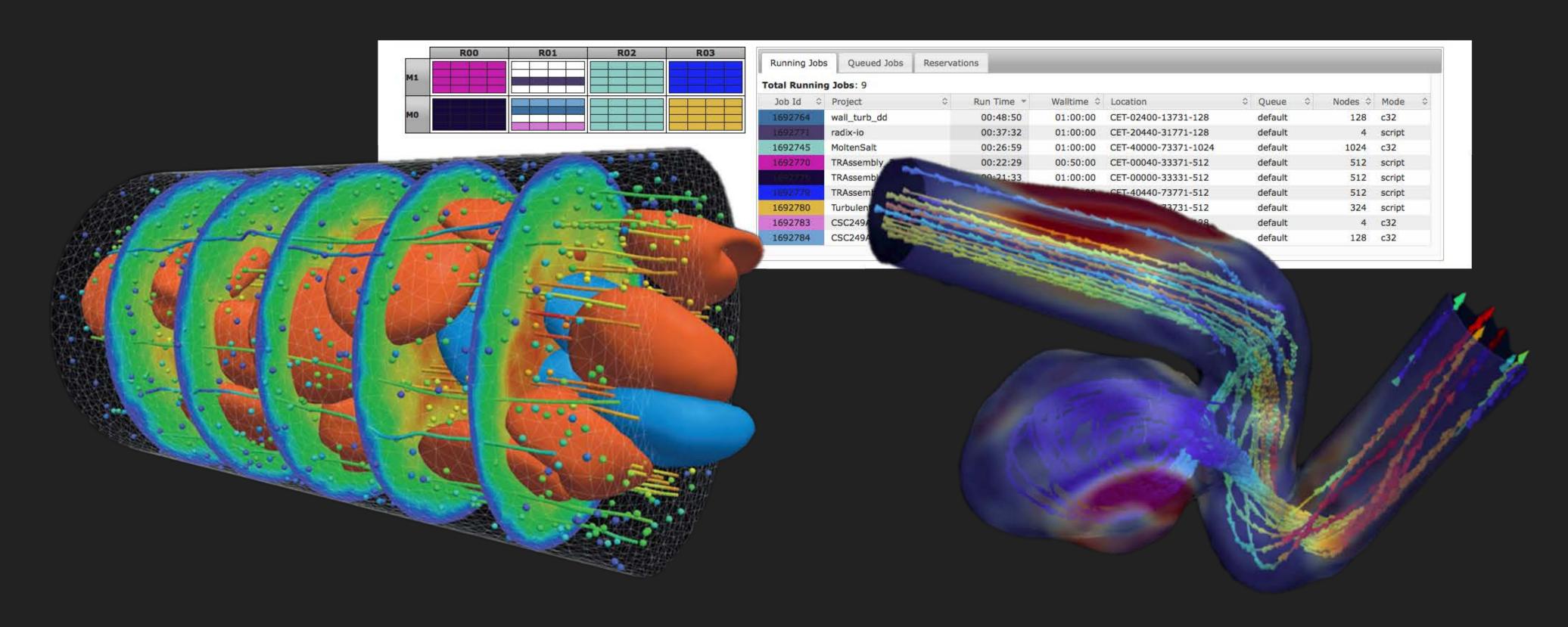


S. Read, M. E. Papka, Operational Metrics Reporting Processes at Scientific User Facilities: Comparing A High-Energy X-Ray Synchrotron Facility to a Supercomputing Facility, 2017 IEEE International Professional Communication Conference (ProComm), pp. 1-6, Madison, WI, July 23, 2017.

How do you effectively schedule and operate a resource?

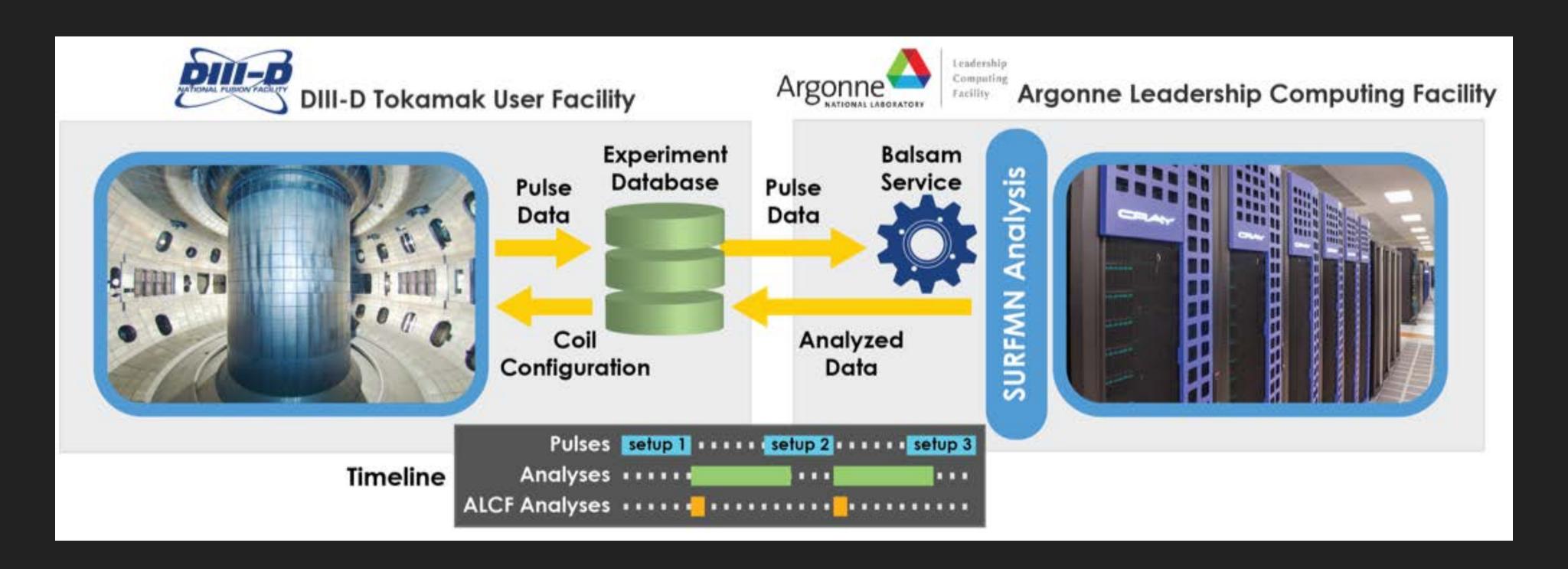


▶ How do you evolve traditional HPC environment?

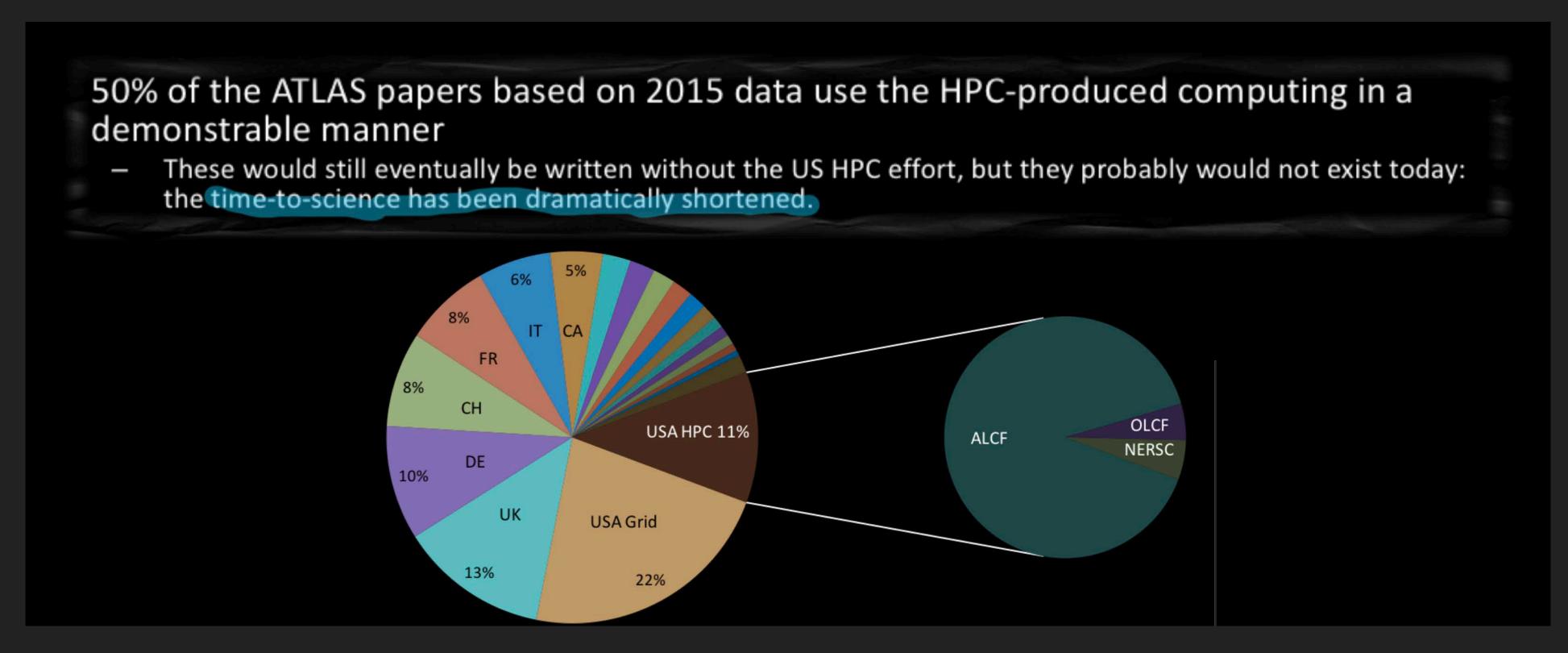


L. Grinberg, J. A. Insley, D. Fedosov, V. A. Morozov, M. E. Papka, G. E. Karniadakis, Tightly Coupled Atomistic-Continuum Simulations of Brain Blood Flow on Petaflop Supercomputers, Computing in Science and Engineering, 14(6):58-67, 2012.

How do you evolve traditional HPC environment to address real-time needs?

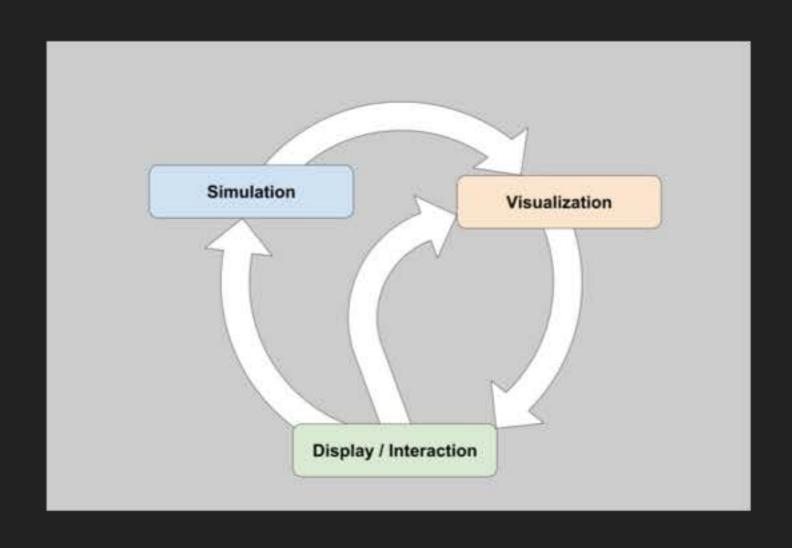


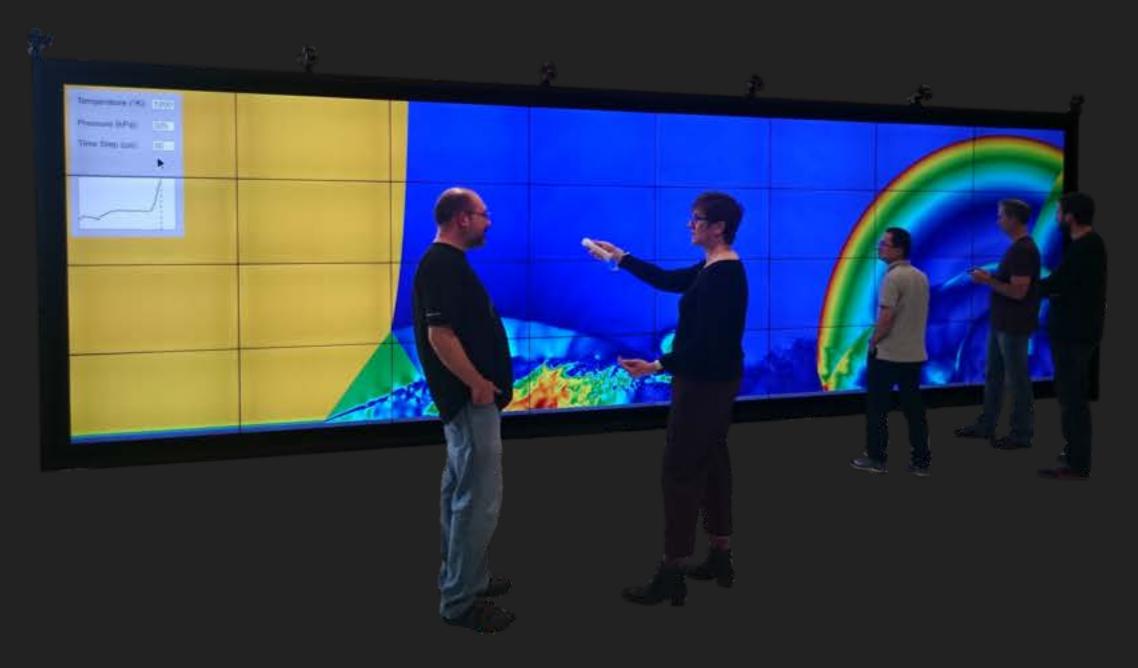
How do you evolve traditional HPC environment handle complex workloads?



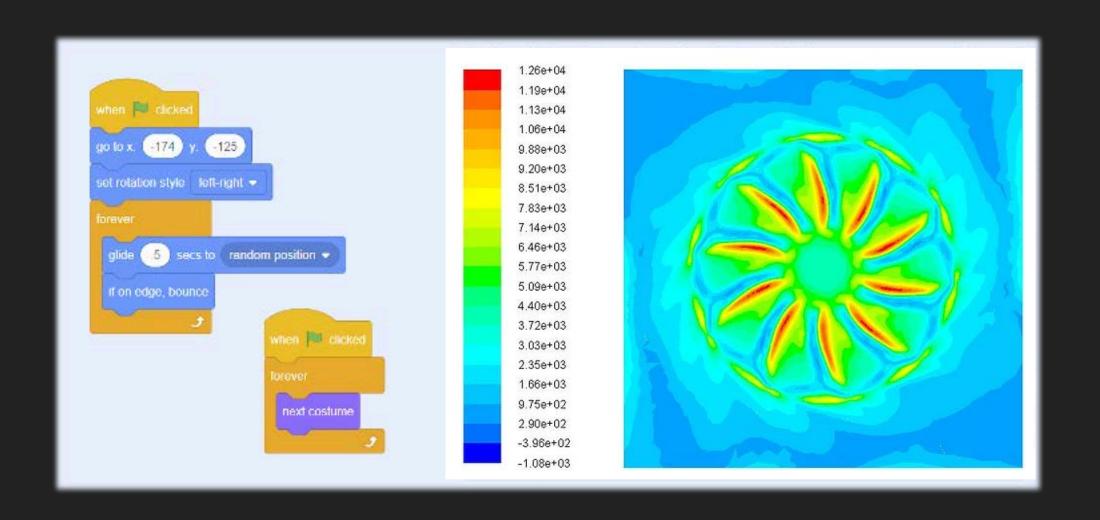
T. LeCompte(HEP){06/02/2016} and J. T. Childers, T. D. Uram, D. Benjamin, T. J. LeCompte, M. E. Papka, An Edge Service for Managing HPC Workflows, Proceedings of the Fourth International Workshop on HPC User Support Tools (HUST'17), Denver, CO, November 12, 2017

How do you evolve traditional HPC environment to increase engagement?





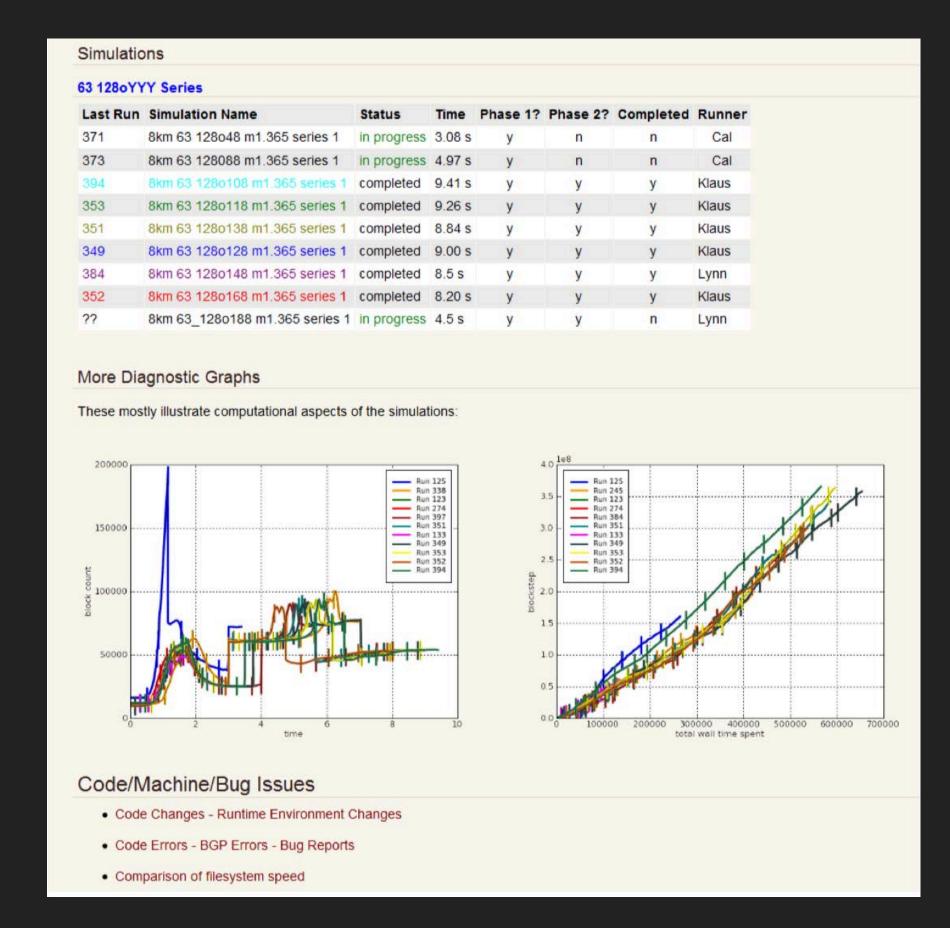
- How do we enable scientists to be the most productive from start to finish?
 - ▶ How do we improve usability?
 - How do simplify supercomputing?





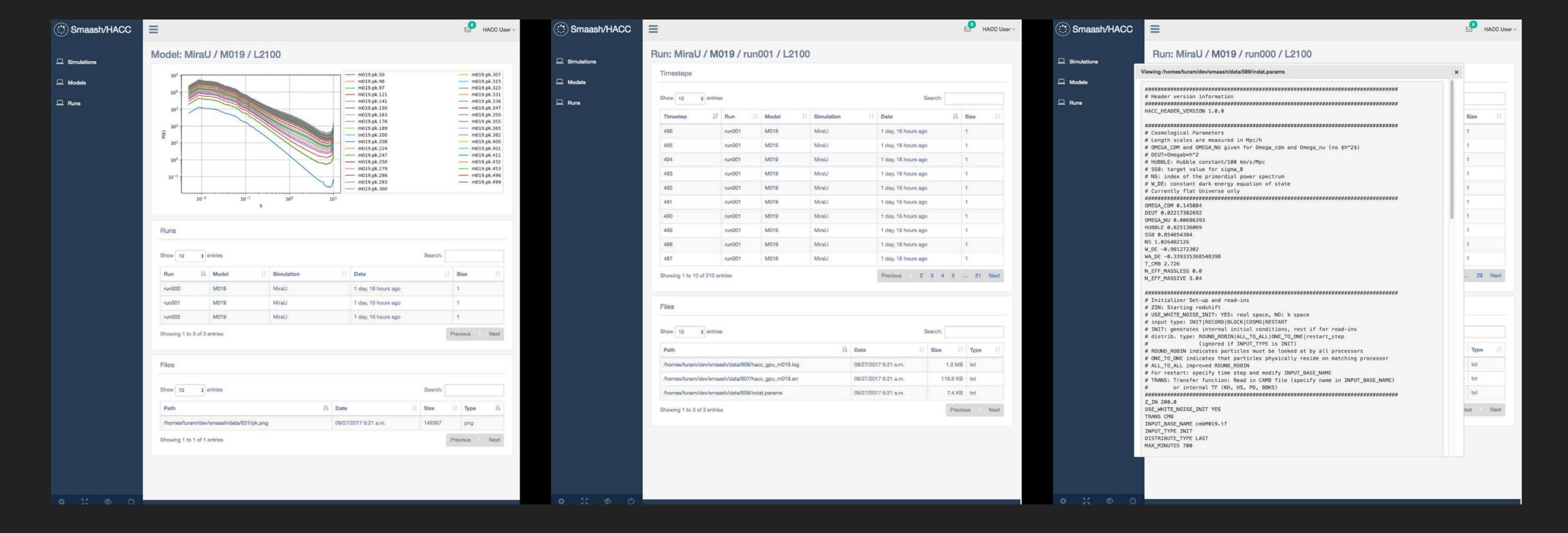
- How do we enable scientists to be the most productive from start to finish?
- Problems with science management:
 - Tracking simulations and output: burdensome
 - Finding and reproducing old simulations: difficult
 - Monitoring live simulations: inconvenient, idiosyncratic
 - Post-processing, analysis and archival of results: haphazard
 - Assessing simulation behavior/performance: challenging

- How do we enable scientists to be the most productive from start to finish?
 - Simulation management and analysis system for Flash (Smaash)
 - Tracking and coordination of data (simulation and meta)
 - Run-time monitoring of simulations and automated analysis of simulation output
 - Method for managing / executing common workflows

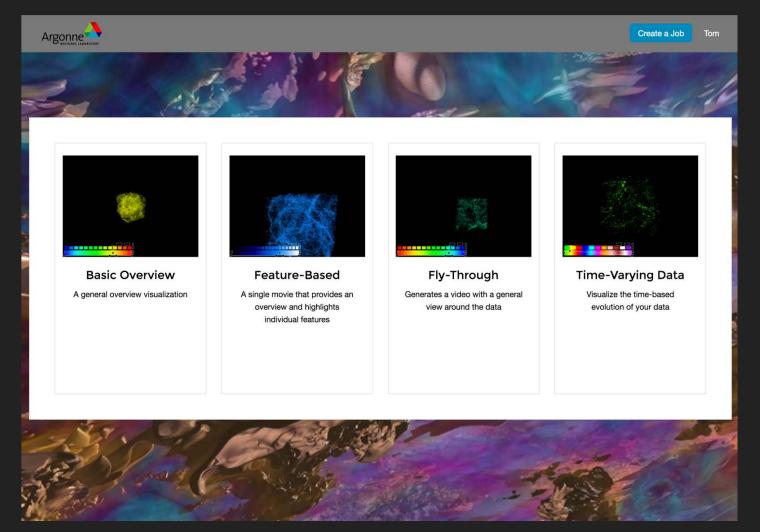


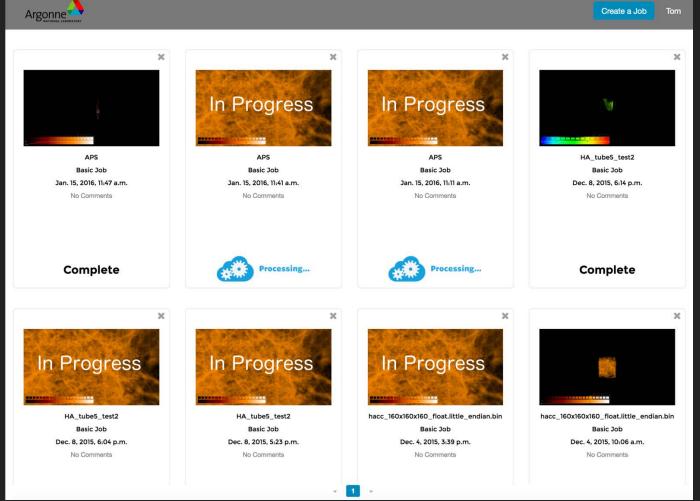
R. Hudson, J. Norris, L. B. Reid, K. Weide, G. C. Jordan, and M. E. Papka, *Experiences Using Smaash to Manage Data-Intensive Simulations*, Proceedings of the 20th International Symposium on High-Performance Parallel and Distributed Computing, pp. 205-15, San Jose, CA, June 2011.

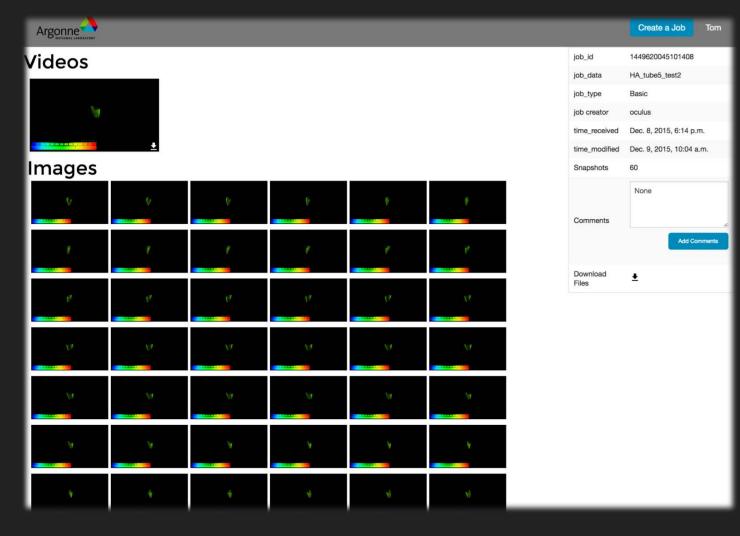
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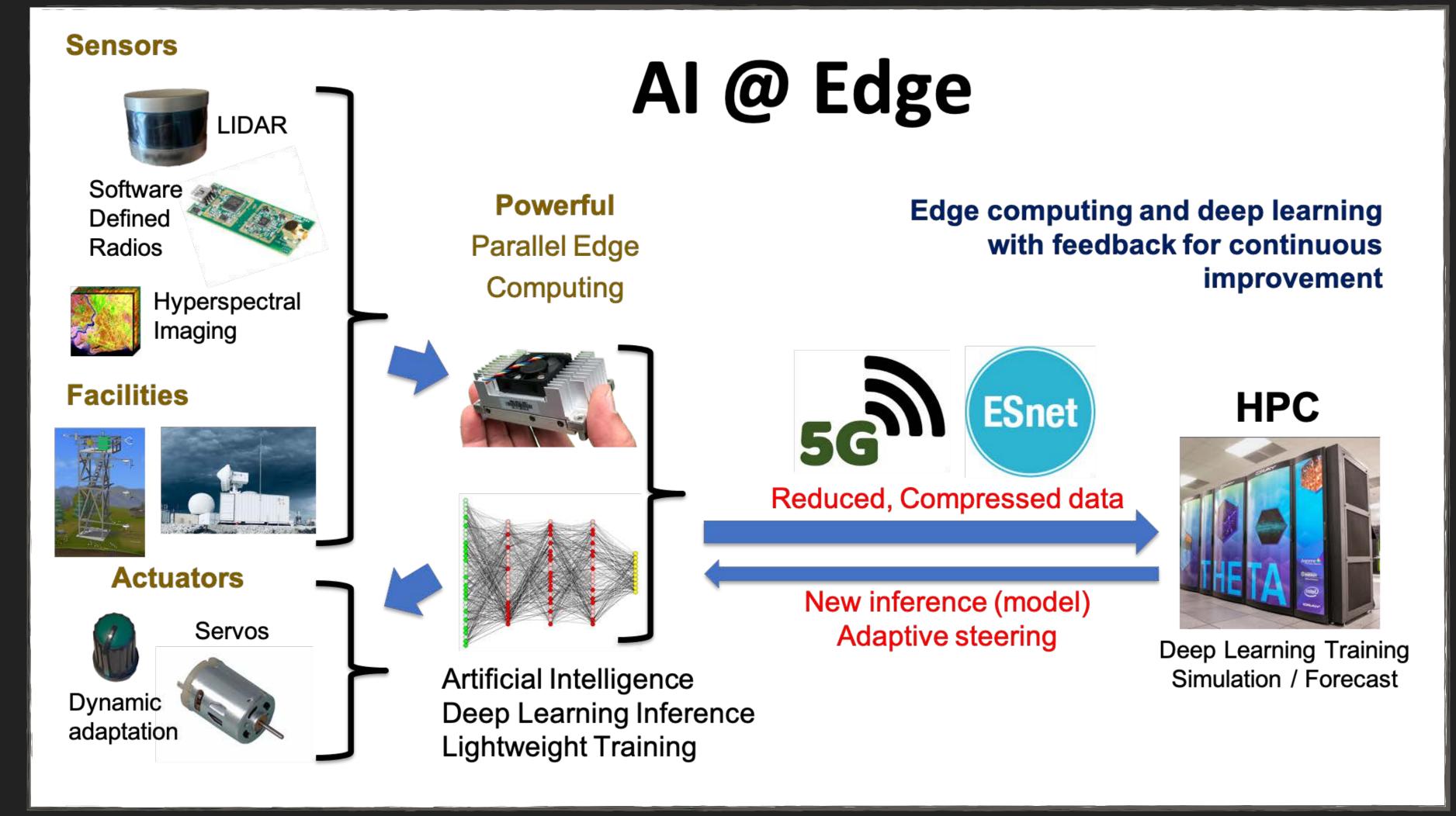
How do we enable scientists to be the most productive from start to finish?



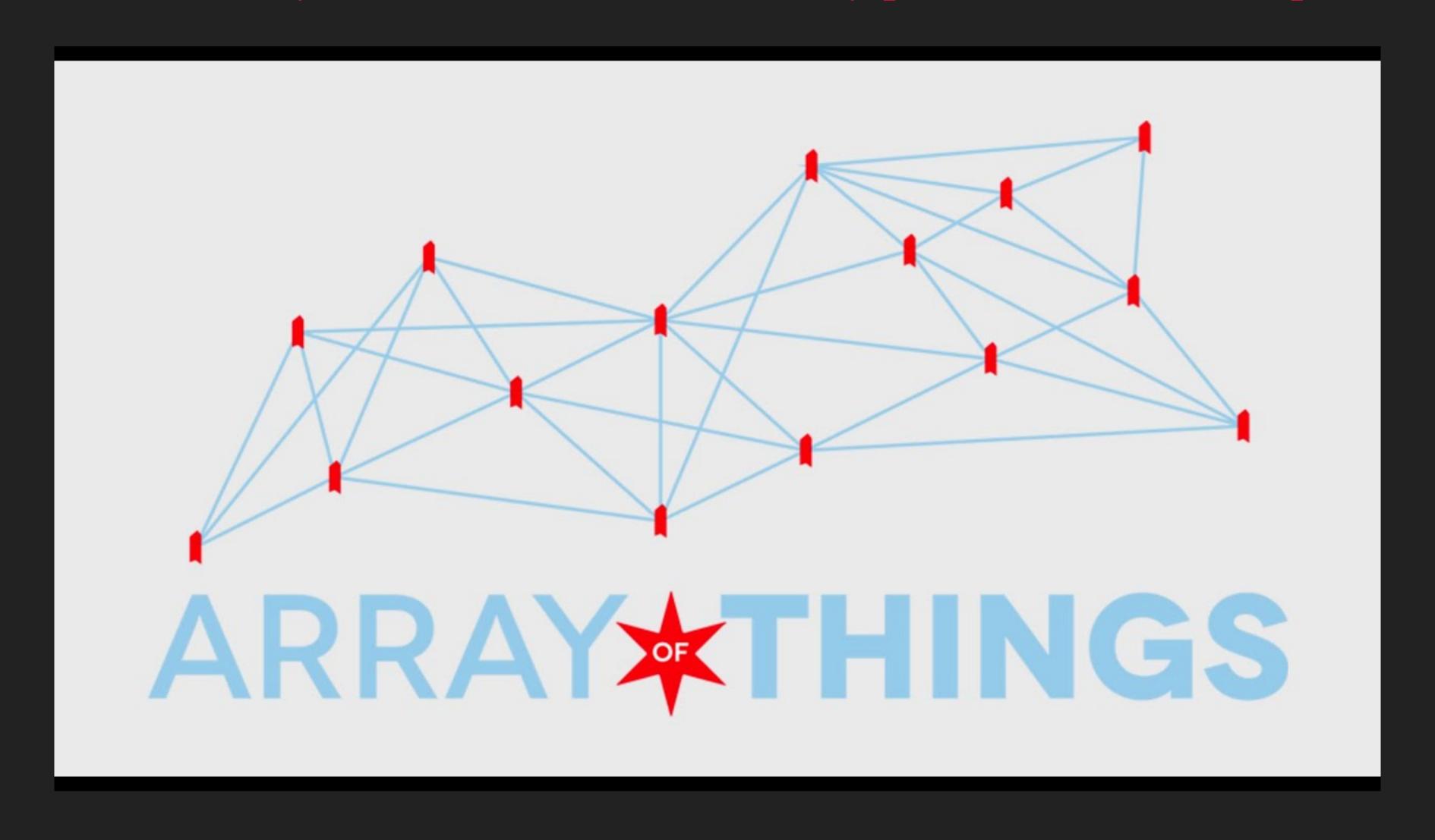




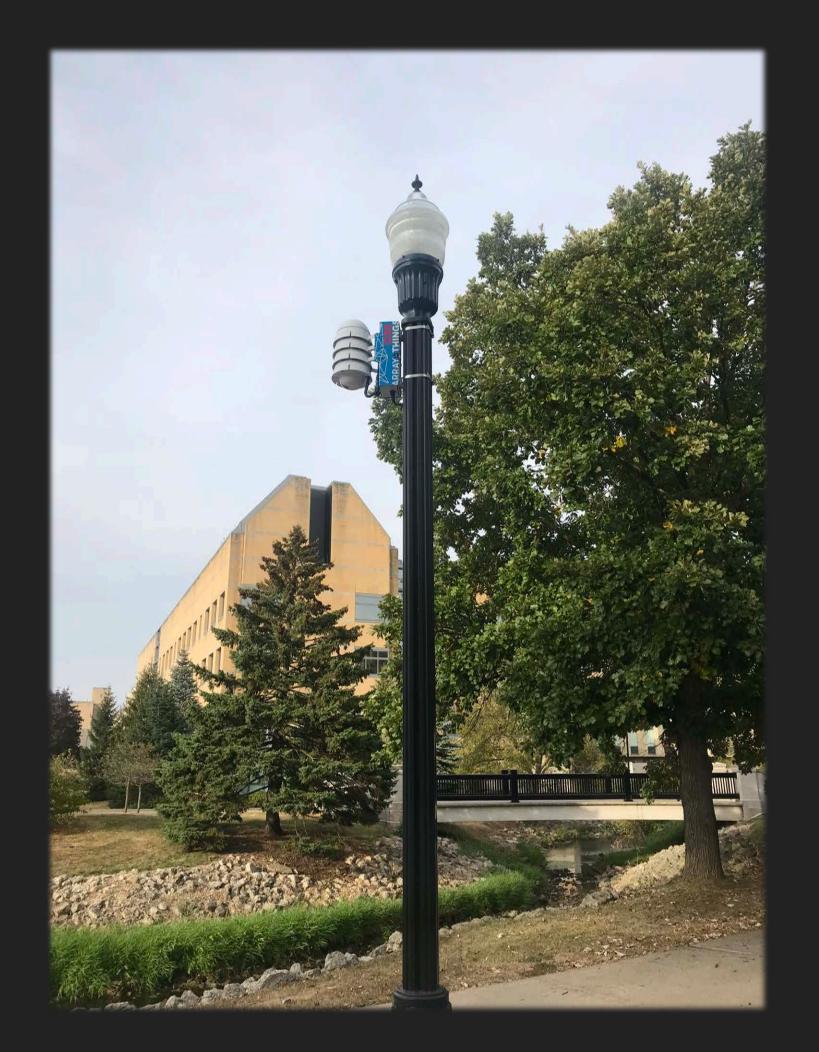
INTERNET OF THINGS (COMPUTING CONTINUUM) [EDGE COMPUTING]

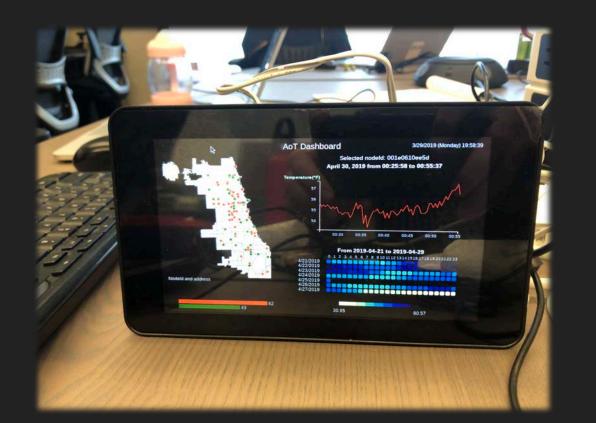


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INTERNET OF THINGS (COMPUTING CONTINUUM) [EDGE COMPUTING]









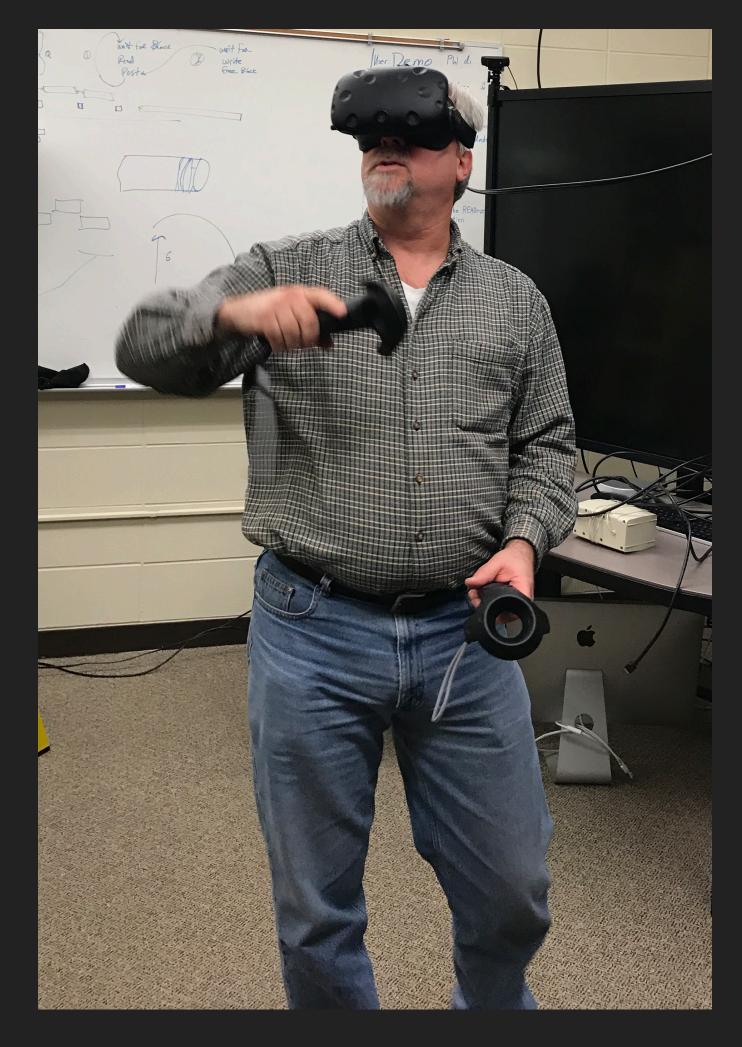
VIRTUAL REALITY

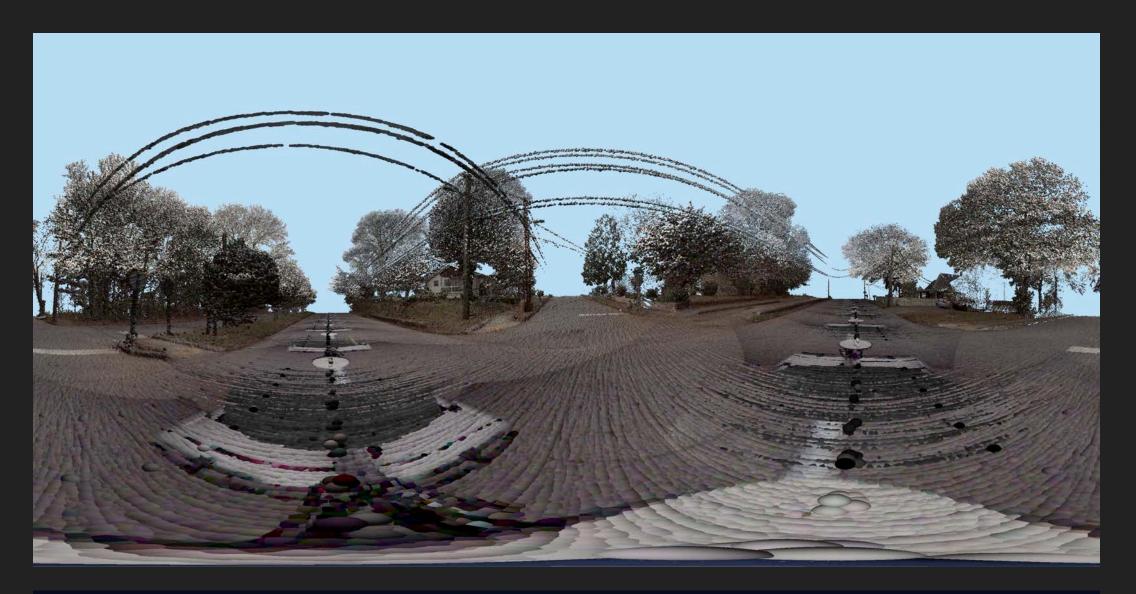


Use of Virtual Reality in Science

- Usability, virtual interactions
- Rendering, realistic data in VR time

VIRTUAL REALITY







T. Marrinan, M. E. Papka, Real-Time Omnidirectional Stereo Rendering: Generating 360° Surround-View Panoramic Images for Comfortable Immersive Viewing, to appear **Proceedings of IEEE VR 2021**, Lisbon, Portugal, 03/27 - 04/01/2021.

BIG IDEAS

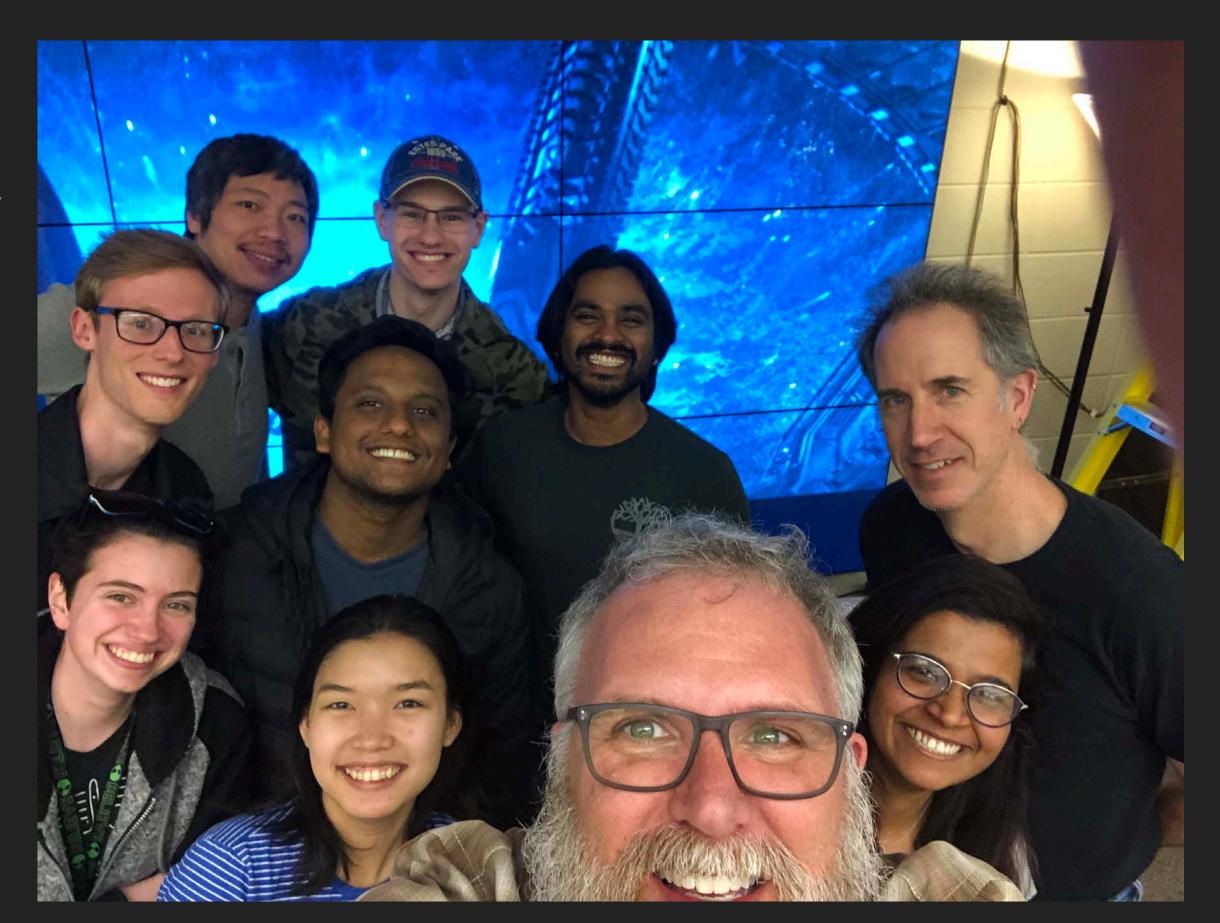
SUMMER RESEARCH OPPORTUNITIES (IN PERSON NORMALLY, CURRENTLY VIRTUAL)



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ACKNOWLEDGMENTS

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Spring 2019 ddiLab

