

HPC and its Role in CERN'S ATLAS Experiment

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Overview

- Large Hadron Collider
- ATLAS Experiment
- HPC in ATLAS
 - Considerations of Using HPC With ATLAS
 - PanDA
 - Harvester
 - ATLAS Workflows with HPC
- Conclusion

Large Hadron Collider (LHC)

- Largest particle accelerator in the world
- 27km tunnel located at CERN in Switzerland
- Accelerates subatomic particles, creates proton-proton and heavy ion-heavy ion collisions, when active
- Supports a number of different projects at CERN

Large Hadron Collider (LHC)



Aerial photo of the LHC, from CERN

Large Hadron Collider (LHC)

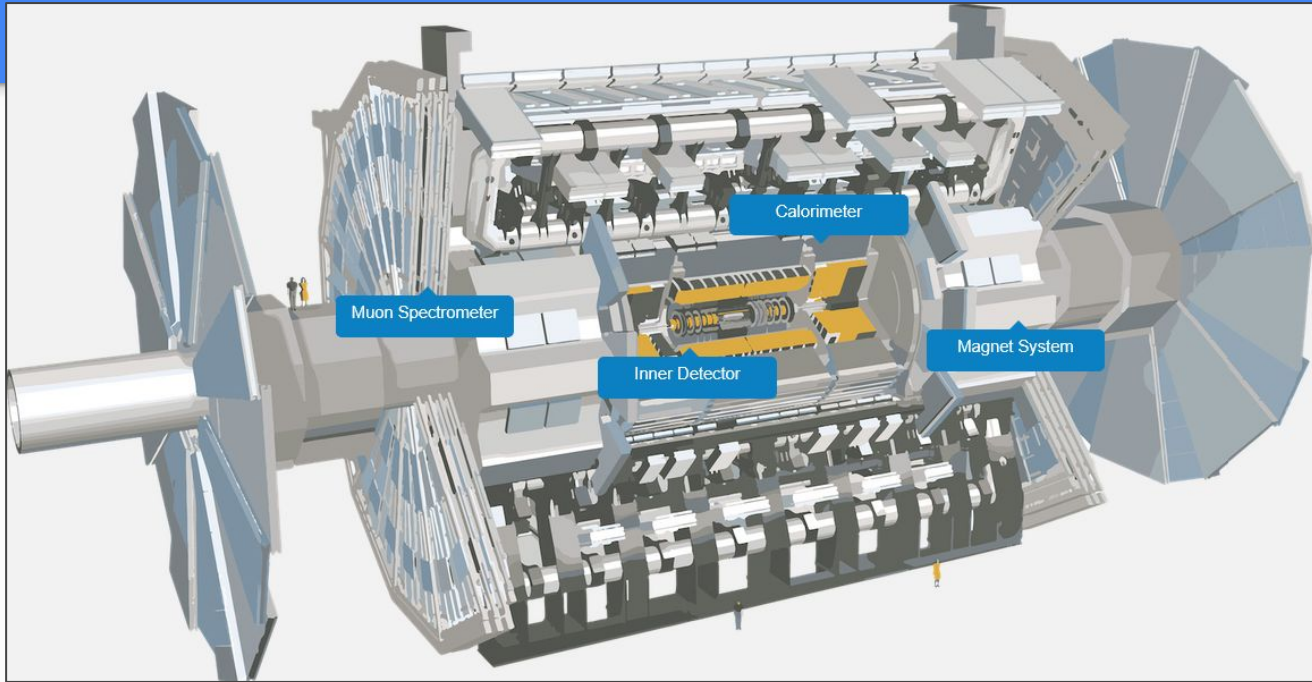


Aerial photo of the LHC, from CERN

ATLAS Experiment

- An experiment designed to use the full discovery potential of the LHC
- Aims to gain insight into building blocks of matter, dark matter & fundamental forces, will continue for decades
- Focuses on proton-proton (p-p) collisions from the LHC
- 1 billion p-p collisions per second
- Filtering of event data results in 1000 events (approx. 300 MB) per second

ATLAS Detector



The ATLAS Detector, from CERN

Considerations of Using HPC Systems in ATLAS

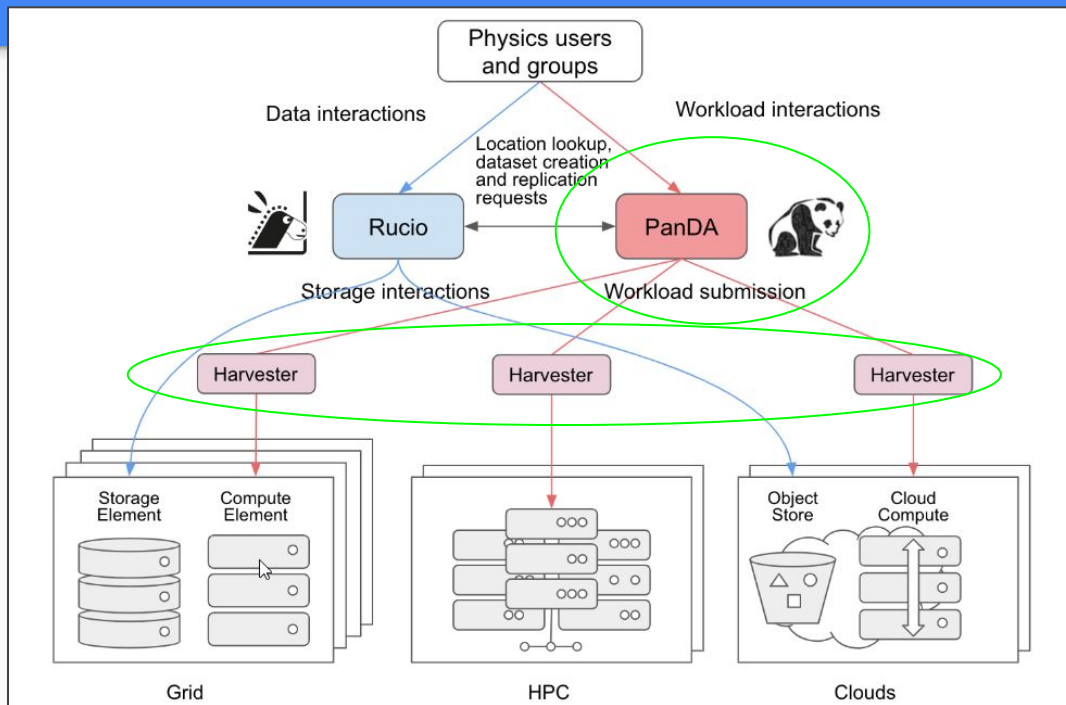
- HPCs are able to process data that has overflowed from WLCG computing resources
- Many HPCs are heterogeneous systems, so software can achieve more performance through the use of accelerators (e.g. GPUs or FPGAs)
 - Though to take advantage of heterogeneous architectures, software may need to be modified
- There are many different HPC systems all owned by different vendors.
 - All have their own unique access steps, job schedulers, hardware, and software stacks
- ATLAS Software often does not use MPI, makes it harder to use multi-node systems
- HPCs are designed to process large jobs. If not enough work is scheduled, nodes are wasting time by sitting idle

ATLAS Distributed Computing System

- ATLAS's distributed computing system acts as a layer between the user and the computing resources
- Interacts with every computing resource used by ATLAS
- 2 major subsystems used when considering HPCs, PanDA, Harvester
- We'll see examples of HPCs that use PanDA and Harvester to process data from ATLAS

ATLAS Distributed Computing System

- Hierarchy of ATLAS's distributed computing system
- PanDA interacts with HPCs through Harvester
- Harvester interacts directly with HPCs

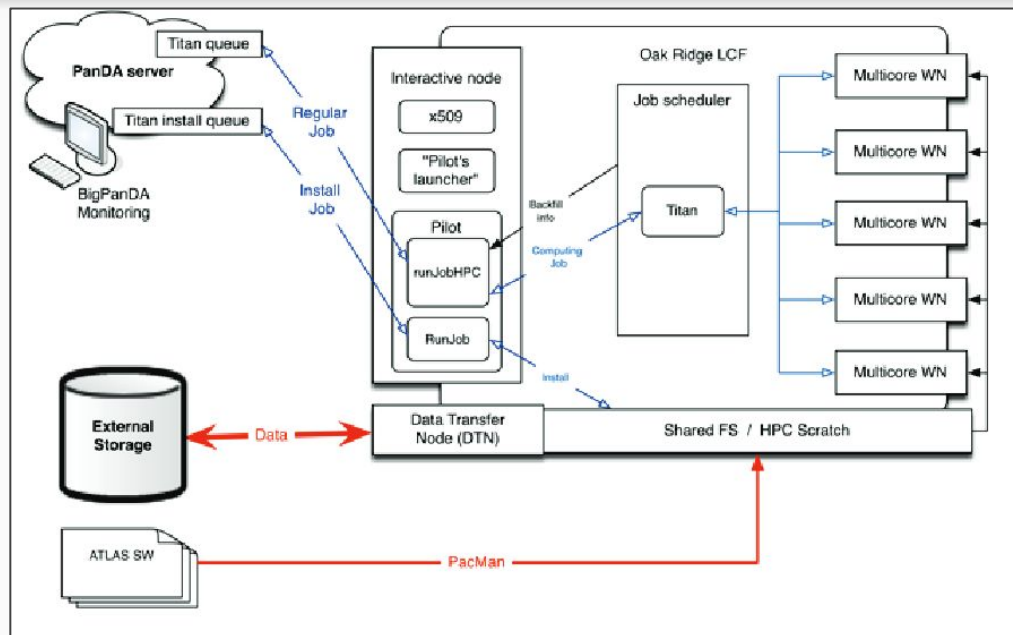


Production and Distributed Analysis System (PanDA)

- Workload management system, supports massively parallel jobs
- Abstracts complexity of using computing resources
- Pilot jobs are ran on worker nodes and receive end-user jobs from a central DB
 - Pilot jobs organize workflow processing
 - Pilots improve resource utilization & job reliability

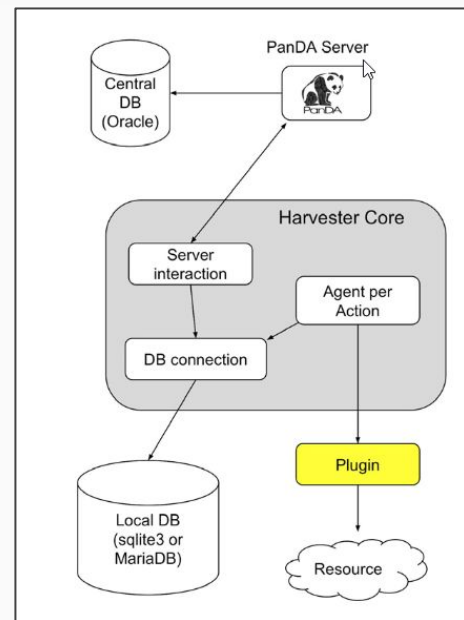
PanDA With Titan at OLCF

- ATLAS & OLCF Collaboration integrated PanDA onto the Titan supercomputer in 2015
- To take full advantage of HPC hardware:
 - Pilots use MPI wrappers to send jobs to Titan
 - PanDA interacts with Titan's scheduler to improve underused resources
 - ATLAS software was ported to Titan, focusing on physics analysis that could not be done well on WLCG (Event generation, simulations)
- Titan ran over 100,000 MC simulations in a few months
- Titan was ultimately decommissioned in 2019

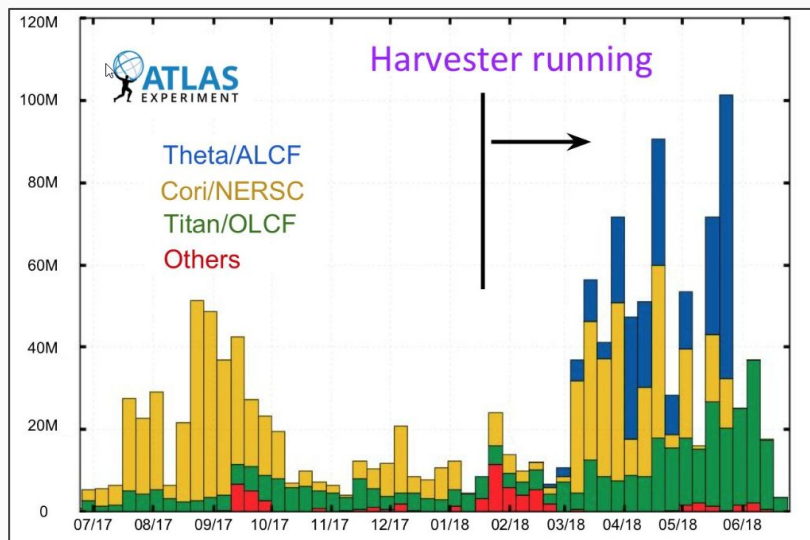


Harvester

- Another abstract layer to interfacing with HPC systems
- Designed to improve resource usage without manual intervention
- Uses databases to track resource and job use, data is communicated back to PanDA to manager Harvester instances
- Harvester instances on HPC nodes will communicate directly with the batch scheduler on the system



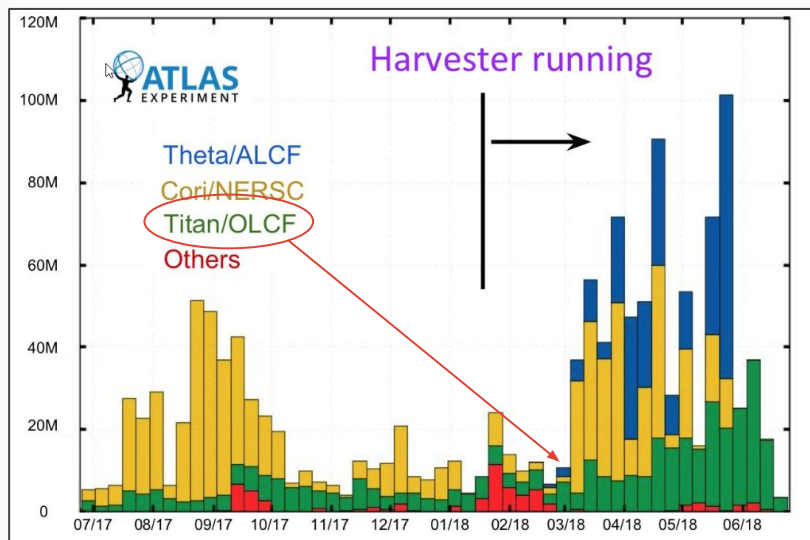
Harvester on HPCs



- Harvester was introduced to various HPC systems in 2018
- Most systems saw a large increase in events generated per week with the introduction of Harvester
- Cori supercomputer at NERSC saw little benefit since it already had good resource utilization

Events generated per week with Harvester, T. Maeno et al.

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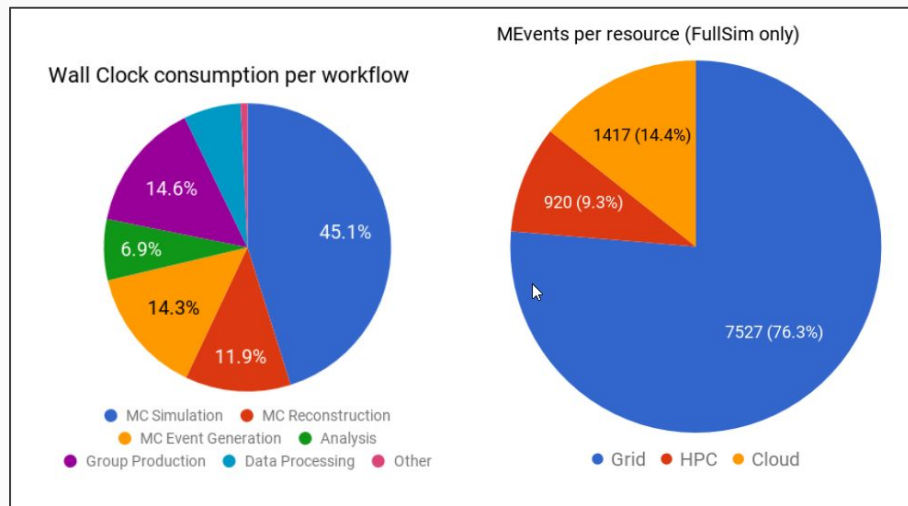
Events generated per week with Harvester, T. Maeno et al.

ATLAS Workflows with HPC

- Often HPCs do event generation & Monte Carlo (MC) simulations
 - Event Generation - generation of particle collision event data from the detector, 1-5000 CPUs/event
 - MC Simulation - mocks particle collisions from the detector data, 200-1000 CPUs/event
- We saw Titan running MC Simulations with PanDA
- Various HPC systems ran event generation jobs with Harvester
- ATLAS collaborators also ran Monte Carlo simulations at the Swiss National Supercomputing Center (CSCS), ported ATLAS software code to run on GPUs
 - Used the Piz Daint Cray HPC
 - GPU code saw minor performance benefit, shows work can be done to optimize ATLAS software for specific HPC systems

ATLAS Workflows with HPC

- Other ATLAS workflows with HPC:
 - Reconstruction - Reconstruction of data from trigger in ATLAS
 - Derivations - Copy and write to data files from reconstruction
 - Analysis - user analysis of physics data
 - Some newer analysis workflows use machine learning



Resource usage per million events, 2017, J. Elmsheuser

Summary

- HPCs were used to help process extra data to stop resource shortages on the WLCG
- PanDA and Harvester were used on HPCs to run many ATLAS workflows, many of which are MC Simulations and Event Generation
 - Both are also used for effective resource utilization on HPC systems
- Some utilization of heterogeneous architectures by using GPUs for ATLAS workflows
- 10% of total events processed on HPC systems

Thank You!